### **Basketball Tournament Rules at SportsIowa**

#### Games:

- Two 16 running clock halves.
- 1-3 minute halftime.
- 2-45 second timeouts per team. No limit per half.
- 5 minutes for pre-game warm-up (may be modified based on scheduled game time).

#### Running Clock:

- Stopped Clock in the last two minutes of each half unless.
- Clock will be continuous in the last two minutes of the 2<sup>nd</sup> half if the lead is greater than 15 points in the second half

## Overtime Rules:

- 2 minute stopped clock for overtime. 1 minute stop clock for any additional overtimes.
- 1-45 second timeout per team per overtime. No carry overs from regulation or previous overtimes.

### Fouls/Free Throws:

- 1 and 1 on 7<sup>th</sup> team foul. No double bonus.
- Free throws played off the rim.
- 5 fouls per player.
- Technical fouls result in 2 free throws and the ball.

## Tie Breaker:

- 1. Head to Head.
- 2. Point differential (15 max) with all games counting to determine places.
- 3. Fewest point allowed (if point differential is a tie).

# Miscellaneous:

- Full high school rules for zones, pressing, etc. No restrictions.
- Coaches may stand unless they receive a technical foul.
- If ejected, that coach or player will not be allowed to participate in the next scheduled game.
- First team listed, or top of bracket, is the Home team and will wear a light colored jersey. Second team listed, or bottom of bracket, is the Away team and will wear a dark colored jersey.
- Rosters and Waivers must be submitted prior to the first game of the tournament.
- Please supervise your team while in the facility. Please do not allow them dribble in the hallway and throughout the facility.
- No shooting on the courts during halftimes or time-outs. Only teams competing in that particular game may shoot around during halftime or time-outs.
- Each team must provide one scorekeeper/clock operator each game

<sup>\*</sup>All other rules to follow the IHSAA